

## React Cross Platform Application Development With React Native Build 4 Real World Apps With React Native

Learn to build modern native iOS and Android applications using JavaScript and the incredible power of React About This Book Learn to design and build a fully-featured application using the newest cutting-edge framework from Facebook Leverage your JavaScript skills to become a native app developer Develop custom UI components, implement smooth navigation, and access native features such as geolocation and local storage Who This Book Is For This book is for web developers who want to learn to build fast, good-looking, native mobile applications using the skills they already have. If you already have some JavaScript knowledge or are using React on the web, then you will be able to quickly get up and running with React Native for iOS and Android. What You Will Learn Set up the React Native environment on both devices and emulators Gain an in-depth understanding of how React Native works behind the scenes Write your own custom native UI components Learn the ins and outs of screen navigation Master the art of layout and styles Work with device-exclusive data such as geolocation Develop native modules in Objective-C and Java that interact with JavaScript Test and deploy your application for a production-ready environment In Detail React Native is a game-changing approach to hybrid mobile development. Web developers can leverage their existing skills to write mobile applications in JavaScript that are truly native without using cross-compilation or web views. These applications have all of the advantages of those written in Objective-C or Java, combined with the rapid development cycle that JavaScript developers are accustomed to. Web developers who want to develop native mobile applications face a high barrier to entry, because they are forced to learn platform-specific languages and frameworks. Numerous hybrid technologies have tried to simplify this process, but have failed to achieve the performance and appearance that users expect. This book will show you all the advantages of true native development that React Native has without the steep learning curve, leveraging the knowledge you already have. We do this by getting you up and running quickly with a sample application. Next, we'll introduce you to the fundamentals of creating components and explain how React Native works under the hood. Once you have established a solid foundation, you will dive headfirst into developing a real-world application from start to finish. Along the way, we will demonstrate how to create multiple screens and navigate between them, use layout and style native UI components, and access native APIs such as local storage and geolocation. Finally, we tackle the advanced topic of Native modules, which demonstrates that there are truly no limits to what you can do with React Native. Style and approach This book provides a simple and easy way to build mobile applications in JavaScript. Each topic takes you through the life

cycle of creating a fully-functional native app, with detailed explanations of the entire process.

Create fast, scalable, and high-performance applications with C# and ASP.NET Core About This Book Get first-principle coverage of the latest ASP.NET Core MVC Find out how to bring together the capabilities and features of both Angular 2 and ASP.NET Core Discover common areas you might encounter performance problems with and areas you don't need to worry about Who This Book Is For This book is for developers who want to learn to build web applications using ASP.NET Core, those who want to make a career building web applications using Microsoft technology, and those who are working on other web frameworks and want to learn ASP.NET Core. What You Will Learn Get to know the concepts of ASP.NET MVC Create a Controller with action methods Build a view using several features of the Razor View engine Construct a Model for ASP.NET Core MVC application Find out how the features of ASP.NET Core and Angular 2 perfectly complement each other Handle requests and actions using server-side and client-side Routing Create a Data Model using Entity Framework Core Learn how to use Angular 2 components and master directives Improve performance at the network level and I/O level, and how to optimize the application as a whole Monitor performance as part of Continuous Integration and regression testing In Detail ASP.NET Core is the new, open source, and cross-platform, web-application framework from Microsoft. ASP.NET Core MVC helps you build robust web applications using the Model-View-Controller design. This guide will help you in building applications that can be deployed on non-Windows platforms such as Linux. Starting with an overview of the MVC pattern, you will quickly dive into the aspects that you need to know to get started with ASP.NET. You will learn about the core architecture of model, view, and control. Integrating your application with Bootstrap, validating user input, interacting with databases, and deploying your application are some of the things that you will learn to execute with this fast-paced guide. You will test your knowledge as you build a fully working sample application using the skills you've learned throughout the book. Moving forward, this guide will teach you to combine the impressive capabilities of ASP.NET Core and Angular 2. Not only will you learn how Angular 2 can complement your .NET skills and toolkit, you'll also learn everything you need to build a complete, dynamic single-page application. Find out how to get your data model in place and manage an API, before styling and designing your frontend for an exceptional user experience. You will find out how to optimize your application for SEO, identify and secure vulnerabilities, and how to successfully deploy and maintain your application. From here, you will delve into the latest frameworks and software design patterns to improve your application performance. The course offers premium, highly practical content on the recently released ASP.NET Core, and includes material from the following Packt books: Learning ASP.NET Core MVC Programming, ASP.NET Core and Angular 2, and ASP.NET Core 1.0 High Performance. Style and approach This learning path

takes a first-principles approach to help you understand and implement ASP.NET MVC solutions.

Summary React Native in Action gives iOS, Android, and web developers the knowledge and confidence they need to begin building high-quality iOS and Android apps using the React Native framework. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology React Native gives mobile and web developers the power of "and." Write your app once and easily deploy it to iOS and Android and the web. React Native apps compile into platform-specific code, reducing development time, effort, and cost! And because you're using JavaScript and the React framework, you benefit from a huge ecosystem of tools, expertise, and support. About the Book React Native in Action teaches you to build high-quality cross-platform mobile and web apps. In this hands-on guide, you'll jump right into building a complete app with the help of clear, easy-to-follow instructions. As you build your skills, you'll drill down to more-advanced topics like styling, APIs, animations, data architecture, and more! You'll also learn how to maximize code reuse without sacrificing native platform look-and-feel. What's Inside Building cross-platform mobile and web apps Routing, Redux, and animations Cross-network data requests Storing and retrieving data locally Managing data and state About the Reader Written for beginner-to-intermediate web, Android, and iOS developers. About the Authors Nader Dabit is a developer advocate at AWS Mobile, where he works on tools and services to allow developers to build full-stack web and mobile applications using their existing skillset. He is also the founder of React Native Training and the host of the "React Native Radio" podcast. Table of Contents PART 1 Getting started with React Native Getting started with React Native Understanding React Building your first React Native app PART 2 Developing applications in React Native Introduction to styling Styling in depth Navigation Animations Using the Redux data architecture library PART 3 API reference Implementing cross-platform APIs Implementing iOS-specific components and APIs Implementing Android-specific components and APIs PART 4 Bringing it all together Building a Star Wars app using cross-platform components

Leverage the power of Galio and React Native to create beautifully designed, practical, and exciting mobile apps Key Features Understand Galio and quickly build cross-platform mobile apps Discover how to put Galio into practice by implementing it in real-world scenarios Build beautiful apps using Galio by taking advantage of its carefully crafted components Book Description Galio is a free open source React Native framework that enables beginner-level programmers to quickly build cross-platform mobile apps by leveraging its beautifully designed ready-made components. This book helps you to learn about React Native app development while building impressive out-of-the-box apps with Galio. Lightning Fast Mobile App Development with Galio takes a hands-on approach to implementation and associated methodologies that will have you up and running

and productive in no time. Complete with step-by-step explanations of essential concepts, practical examples, and self-assessment questions, you will begin by exploring the basics of React Native and understanding how Galio works. As you make progress, you'll learn how to initialize and configure a React Native app and get to grips with the basics of React Native development. You'll also discover how packages work and how to install Galio as the main dependency, along with understanding how and why Galio helps you to develop apps with ease. Finally, you'll build three practical and exciting apps using React Native and Galio. By the end of this app development book, you'll have learned how to use Galio to quickly create layouts and set up React Native projects for your personal ideas. What you will learn

- Explore Galio and learn how to build beautiful and functional apps
- Familiarize yourself with the Galio ecosystem
- Discover how to use npm and understand why Galio is needed
- Get to grips with the basics of constructing a basic but attractive UI for an app
- Find out how you can utilize Galio's ready-made components
- Use Galio to drive the process of quickly building cross-platform mobile apps
- Build three practical and exciting apps with React Native and Galio

Who this book is for This book is for developers who are looking to learn new skills or build personal mobile apps. Anyone trying to change their job as well as beginners and intermediate web developers will also find this book useful. A basic understanding of CSS, HTML, and JavaScript is needed to get the most out of this book.

"Written for beginner-to-intermediate web, Android, and iOS developers.

This book presents a set of recent advances that involve the areas of multimedia, IoT, and web technologies. These advances incorporate aspects of clouds, artificial intelligence, data analysis, user experience, and games. In this context, the work will bring the reader the opportunity to understand new possibilities of use and research in these areas. We think that this book is suitable for students (postgraduates and undergraduates) and lecturers on these specific topics. Professionals can also benefit from the book since some chapters work with practical aspects relevant to the industry.

Get a practical introduction to React Native, the JavaScript framework for writing and deploying fully featured mobile apps that render natively. The second edition of this hands-on guide shows you how to build applications that target iOS, Android, and other mobile platforms instead of browsers—apps that can access platform features such as the camera, user location, and local storage. Through code examples and step-by-step instructions, web developers and frontend engineers familiar with React will learn how to build and style interfaces, use mobile components, and debug and deploy apps. You'll learn how to extend React Native using third-party libraries or your own Java and Objective-C libraries. Understand how React Native works under the hood with native UI components

- Examine how React Native's mobile-based components compare to basic HTML elements
- Create and style your own React Native components and applications
- Take advantage of platform-specific APIs, as well as modules from

the framework's community Incorporate platform-specific components into cross-platform apps Learn common pitfalls of React Native development, and tools for dealing with them Combine a large application's many screens into a cohesive UX Handle state management in a large app with the Redux library

This book provides practical knowledge on different aspects of information and knowledge management in businesses. In contemporary unstable time, enterprises/businesses deal with various challenges—such as large-scale competitions, high levels of uncertainty and risk, rush technological advancements, while increasing customer requirements. Thus, businesses work continually on improving efficiency of their operations and resources towards enabling sustainable solutions based on the knowledge and information accumulated previously. Consequently, this third volume of our subline persists to highlight different approaches of handling enterprise knowledge/information management directing to the importance of unceasing progress of structural management for the steady growth. We look forward that the works of this volume can encourage and initiate further research on this topic.

Get to grips with the AWS Amplify framework and use it to build scalable cloud-native progressive web apps with React and cross-platform mobile apps with React Native in TypeScript Key Features Explore the capabilities of AWS Amplify with popular app frameworks for both web and mobile app platforms Build your first cloud-native web and mobile applications using AWS Amplify Leverage AWS Amplify to design GraphQL APIs for your web and mobile applications Book Description AWS Amplify is a modern toolkit that includes a command line interface (CLI); libraries for JS, iOS, and Android programming; UI component libraries for frameworks like React, Angular, and Vue.js for web development, and React Native and Flutter for mobile development. You'll begin by learning how to build AWS Amplify solutions with React and React Native with TypeScript from scratch, along with integrating it with existing solutions. This book will show you the fastest way to build a production-ready minimum viable product (MVP) within days instead of years. You'll also discover how to increase development speed without compromising on quality by adopting behavior-driven development (BDD) and Cypress for end-to-end test automation, as well as the Amplify build pipeline (DevOps or CI/CD pipeline) to ensure optimal quality throughout continuous test automation and continuous delivery. As you advance, you'll work with React to determine how to build progressive web apps (PWAs) with Amplify and React Native for cross-platform mobile apps. In addition to this, you'll find out how to set up a custom domain name for your new website and set up the AWS Amplify Admin UI for managing the content of your app effectively. By the end of this AWS book, you'll be able to build a full-stack AWS Amplify solution all by yourself. What you will learn Build React and React Native apps with Amplify and TypeScript Explore pre-built Amplify UI components for rapid prototyping Add user management with Amplify authentication to your app Use Amplify GraphQL to create a blog post Discover how to upload photos to Amplify Storage Enable DevOps with the Amplify pipeline for your app Get to grips with BDD and test automation with Cypress and Cucumber Set up a custom domain name for your website and manage app content with the Amplify Admin UI Who this book is for This book is for developers and tech companies looking to develop cloud-native products rapidly with the AWS ecosystem. Web and mobile developers with little-to-no experience in TypeScript programming will also find this book helpful. Although no prior experience with AWS or TypeScript is required, basic familiarity with modern frameworks such as React and React Native is useful.

Get started with React Native development for iOS and Android with a single code base written in JavaScript. About This Video Get hands-on experience with seven self-contained lessons that teach React Native app development Get bootstrapped with React Native development for iOS and Android Explore commonly-used libraries and practices for mobile development with

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**React Native In Detail** React Native is a cross-platform application development framework built by engineers at Facebook. React Native will help you to get out of the pain of maintaining a Swift and Java code base by learning once and applying it anywhere. With the help of React Native, you'll be able to create visually stunning and high-performing applications. This course will get you started with React Native quickly by building React components for mobile devices. You'll learn to configure Firebase to store your data while coding your applications. You'll be able to hot-reload applications and see the changes you've made without re-compiling your application again and again. By the end of this course, you'll be able to develop highly functional iOS and Android applications on your own and deploy them to both the Apple App Store and the Google Play Store. Downloading the example code for this course: You can download the example code files for this course on GitHub at the following link:

<https://github.com/PacktPublishing/React-Native-in-Seven-Days> . If you require support please email: [customercare@packt.com](mailto:customercare@packt.com).

**Build powerful cross-platform desktop applications with web technologies such as Node, NW.js, Electron, and React** About This Book Build different cross-platform HTML5 desktop applications right from planning, designing, and deployment to enhancement, testing, and delivery Forget the pain of cross-platform compatibility and build efficient apps that can be easily deployed on different platforms. Build simple to advanced HTML5 desktop apps, by integrating them with other popular frameworks and libraries such as Electron, Node.js, Nw.js, React, Redux, and TypeScript Who This Book Is For This book has been written for developers interested in creating desktop applications with HTML5. The first part requires essential web-master skills (HTML, CSS, and JavaScript). The second demands minimal experience with React. And finally for the third it would be helpful to have a basic knowledge of React, Redux, and TypeScript. What You Will Learn Plan, design, and develop different cross-platform desktop apps Application architecture with React and local state Application architecture with React and Redux store Code design with TypeScript interfaces and specialized types CSS and component libraries such as Photonkit, Material UI, and React MDL HTML5 APIs such as desktop notifications, WebSockets, WebRTC, and others Desktop environment integration APIs of NW.js and Electron Package and distribute for NW.js and Electron In Detail Building and maintaining cross-platform desktop applications with native languages isn't a trivial task. Since it's hard to simulate on a foreign platform, packaging and distribution can be quite platform-specific and testing cross-platform apps is pretty complicated. In such scenarios, web technologies such as HTML5 and JavaScript can be your lifesaver. HTML5 desktop applications can be distributed across different platforms (Window, MacOS, and Linux) without any modifications to the code. The book starts with a walk-through on building a simple file explorer from scratch powered by NW.js. So you will practice the most exciting features of bleeding edge CSS and JavaScript. In addition you will learn to use the desktop environment integration API, source code protection, packaging, and auto-updating with NW.js. As the second application you will build a chat-system example implemented with Electron and React. While developing the chat app, you will get Photonkit. Next, you will create a screen capturer with NW.js, React, and Redux. Finally, you will examine an RSS-reader built with TypeScript, React, Redux, and Electron. Generic UI components will be reused from the React MDL library. By the end of the book, you will have built four desktop apps. You will have covered everything from planning, designing, and development to the enhancement, testing, and delivery of these apps. Style and approach Filled with real world examples, this book teaches you to build cross-platform desktop apps right from scratch using a step-by-step approach.

**Build cross-platform applications of varying complexity for the web, mobile, and VR devices using React tooling** Key Features Build React applications at scale using effective React patterns and best practices Explore React features such as Hooks, the Context API, and the

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Suspense API Extend React's integration with React Native for building cross-platform mobile apps and games Book Description Developed by Facebook, React is a popular library for building impressive user interfaces. React extends its capabilities to the mobile platform using the React Native framework and integrates with popular web and mobile tools to build scalable applications. React Projects is your guide to learning React development by using modern development patterns and integrating React with powerful web tools such as GraphQL, Expo, and React 360. You'll start building a real-world project right from the first chapter and get hands on with developing scalable applications as you advance to building more complex projects. Throughout the book, you'll use the latest versions of React and React Native to explore features such as Higher Order Components (HOC), Context, and Hooks on multiple platforms, which will help you build full stack web and mobile applications efficiently. Finally, you'll delve into unit testing with Jest to build test-driven apps. By the end of this React book, you'll have developed the skills necessary to start building scalable React apps across web and mobile platforms. What you will learn Create a wide range of applications using various modern React tools and frameworks Discover how React Hooks modernize state management for React apps Develop progressive web applications using React components Build test-driven React applications using the Jest and Enzyme frameworks Understand full stack development using React, Apollo, and GraphQL Perform server-side rendering using React and React Router Design gestures and animations for a cross-platform game using React Native Who this book is for The book is for JavaScript developers who want to explore React tooling and frameworks for building cross-platform applications. Basic knowledge of web development, ECMAScript, and React will assist with understanding key concepts covered in this book.

JavaScript is the little scripting language that could. Once used chiefly to add interactivity to web browser windows, JavaScript is now a primary building block of powerful and robust applications. In this practical book, new and experienced JavaScript developers will learn how to use this language to create APIs as well as web, mobile, and desktop applications. Author and engineering leader Adam D. Scott covers technologies such as Node.js, GraphQL, React, React Native, and Electron. Ideal for developers who want to build full stack applications and ambitious web development beginners looking to bootstrap a startup, this book shows you how to create a single CRUD-style application that will work across several platforms. Explore GraphQL's simple process for querying data Learn about shared authentication for APIs, web apps, and native applications Build performant web applications with React and Styled Components Use React Native to write cross-platform applications for iOS and Android that compile to native code Learn how to write desktop applications with Electron Leverage frontend development skills to build impressive iOS and Android applications with React Native About This Book Apply flexbox to get layout and build rich animations that bring your React Native application to life Integrate third-party libraries and develop customized components that run natively on iOS and Android platforms Combine React Native with Redux, Redux middleware, and a remote API to build scalable data-driven applications Who This Book Is For This book is for anyone who wants to build cross-platform native mobile applications using only JavaScript and the React Native framework. In particular, this book is especially useful for front-end developers who want to use their current skillset to build mobile applications. An existing working knowledge of JavaScript will help you get the most out of this book. What You Will Learn Implement native React Native components and APIs Explore React's JSX syntax Manage data using Redux and Redux middleware Build applications with React Native on both iOS and Android platforms Perform animations in your applications using the animation APIs Understand routing and Navigator comparison Create your own Native module In Detail React Native has completely revolutionized mobile development by empowering JavaScript developers to build world-class mobile apps that run natively on mobile

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platforms. This book will show you how to apply JavaScript and other front-end skills to build cross-platform React Native applications for iOS and Android using a single codebase. This book will provide you with all the React Native building blocks necessary to become an expert. We'll give you a brief explanation of the numerous native components and APIs that come bundled with React Native including Images, Views, ListViews, WebViews, and much more. You will learn to utilize form inputs in React Native. You'll get an overview of Facebook's Flux data architecture and then apply Redux to manage data with a remote API. You will also learn to animate different parts of your application, as well as routing using React Native's navigation APIs. By the end of the book, you will be able to build cutting-edge applications using the React Native framework. Style and approach This comprehensive guide will take your React Native skills to the next level. It shows you how to develop a clear workflow to build scalable applications, and how to implement the architectural concepts covered to build applications that shine in the real world.

JavaScript is the little scripting language that could. Once used chiefly to add interactivity to web browser windows, JavaScript is now a primary building block of powerful and robust applications. In this practical book, new and experienced JavaScript developers will learn how to use this language to create APIs as well as web, mobile, and desktop applications. Author and engineering leader Adam D. Scott covers technologies such as Node.js, GraphQL, React, React Native, and Electron. Ideal for developers who want to build full stack applications and ambitious web development beginners looking to bootstrap a startup, this book shows you how to create a single CRUD-style application that will work across several platforms. Explore GraphQL's simple process for querying data Learn about shared authentication for APIs, web apps, and native applications Build performant web applications with React and Styled Components Use React Native to write cross-platform applications for iOS and Android that compile to native code Learn how to write desktop applications with Electron

.NET 5 is a unified framework from Microsoft's cross-platform toolset that includes ASP.NET Core and Xamarin for mobile development. With this book, you'll understand .NET 5 and how to develop mobile apps with Xamarin. You'll explore Microsoft Azure cloud services, advanced app features, and how to manage and maintain your mobile apps effectively.

Discover and learn how to use React and React Native to build mobile, desktop and web apps. From composable and Native UIs through to device-specific APIs and offline development, this book has everything you need to create engaging and user-friendly React applications which run on all major platforms.

Harness the power of React Native to build 4 real-world apps Key Features Build quirky and fun projects from scratch and become efficient with React Native Learn to build professional Android and iOS applications using your existing JavaScript knowledge Use isomorphic principles to build mobile apps that offer a native user experience Embedded with assessments that will help you revise the concepts you have learned in this course Book Description React Native helps web and mobile developers to build cross-platform apps that perform at the same level as any other natively developed app. The range of apps that can be built using this library is huge. From e-commerce to games, React Native is a good fit for any mobile project due to its flexibility and extendable nature. This project-based book consists of four standalone projects. Each project will help you gain a sound understanding of the framework and build mobile

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apps with native user experience. Starting with a simple standalone car booking app, you will progressively move on to building advanced apps by adding connectivity with external APIs, using native features, such as the camera or microphone, in the mobile device, integrating with state management libraries such as Redux or MobX, or leveraging React Native's performance by building a full-featured game. This book is ideal for developers who want to build amazing cross-platform apps with React Native. This book is embedded with useful assessments that will help you revise the concepts you have learned in this book. What you will learn Structure React Native projects to ease maintenance and extensibility Optimize a project to speed up development Use external modules to speed up the development and maintenance of your projects Explore the different UI and code patterns to be used for iOS and Android Get to know the best practices when building apps in React Native Who this book is for This book is for developers who want to build amazing cross-platform apps with React Native. React: Cross-Platform Application Development with React Native Build 4 real-world apps with React Native Packt Publishing Ltd

Become a full-stack developer by learning popular Microsoft technologies and platforms such as .NET Core, ASP.NET Core, Entity Framework, and Azure Key Features Bring static typing to web development with features compatible in TypeScript 3 Implement a slim marketplace single page application (SPA) in Angular, React, and Vue Modernize your web apps with Microsoft Azure, Visual Studio, and Git Book Description Today, full-stack development is the name of the game. Developers who can build complete solutions, including both backend and frontend products, are in great demand in the industry, hence being able to do so a desirable skill. However, embarking on the path to becoming a modern full-stack developer can be overwhelmingly difficult, so the key purpose of this book is to simplify and ease the process. This comprehensive guide will take you through the journey of becoming a full-stack developer in the realm of the web and .NET. It begins by implementing data-oriented RESTful APIs, leveraging ASP.NET Core and Entity Framework. Afterward, it describes the web development field, including its history and future horizons. Then, you'll build webbased Single-Page Applications (SPAs) by learning about numerous popular technologies, namely TypeScript, Angular, React, and Vue. After that, you'll learn about additional related concerns involving deployment, hosting, and monitoring by leveraging the cloud; specifically, Azure. By the end of this book, you'll be able to build, deploy, and monitor cloud-based, data-oriented, RESTful APIs, as well as modern web apps, using the most popular frameworks and technologies. What you will learn Build RESTful APIs in C# with ASP.NET Core, web APIs, and Entity Framework See the history and future horizons of the web development field Bring static-typing to web apps using TypeScript Build web applications using Angular, React, and Vue Deploy your application to the cloud Write web applications that scale, can adapt to changes, and are easy to maintain Discover best practices and real-world tips and tricks Secure your backend server with Authentication and Authorization using OAuth 2.0 Who this book is for This book is for developers who are keen on strengthening their skills in the field of cloud-based full-stack web development. You need basic knowledge of web-related pillars, including HTML, CSS, and JavaScript, as well as C# and REST. This book targets novice developers in the realm of Web development and ASP.NET who desire to advance to modern Web and ASP.NET Core development and leverage the Cloud to

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manage and bring everything together.

With a new generation of services and frameworks, frontend and mobile developers can use their existing skill set to build full stack applications by leveraging the cloud. Developers can build robust applications with production-ready features such as authentication, APIs, data layers, machine learning, chatbots, and AR scenes more easily than ever by taking advantage of these new serverless and cloud technologies. This practical guide explains how. Nader Dabit, developer advocate at Amazon Web Services, shows developers how to build full stack applications using React, AWS, GraphQL, and the Amplify Framework. You'll learn how to create and incorporate services into your client applications while exploring general best practices, deployment strategies, continuous integration and delivery, and rich media management along the way. Learn how to build applications that solve real problems Understand what is (and isn't) possible when using these technologies Examine how authentication works--and learn the difference between authentication and authorization Discover how serverless functions work and why they're important Use GraphQL in your application--and learn why it's important Learn how to build full stack applications on AWS

A project-based guide to help you create, package, and deploy desktop applications on multiple platforms using modern JavaScript frameworks Key Features Use your web development skills with JavaScript and Node.js to build desktop applications for macOS and Windows Develop desktop versions of popular mobile applications that are similar to Slack, Spotify, and more Design desktop apps with automatic updates and real-time analytics capabilities Book Description The Electron framework allows you to use modern web technologies to build applications that share the same code across all operating systems and platforms. This also helps designers to easily transition from the web to the desktop. Electron Projects guides you through building cross-platform Electron apps with modern web technologies and JavaScript frameworks such as Angular, React.js, and Vue.js. You'll explore the process of configuring modern JavaScript frameworks and UI libraries, real-time analytics and automatic updates, and interactions with the operating system. You'll get hands-on with building a basic Electron app, before moving on to implement a Markdown Editor. In addition to this, you'll be able to experiment with major JavaScript frameworks such as Angular and Vue.js, discovering ways to integrate them with Electron apps for building cross-platform desktop apps. Later, you'll learn to build a screenshot snipping tool, a mini-game, and a music player, while also gaining insights into analytics, bug tracking, and licensing. You'll then get to grips with building a chat app, an eBook generator and finally a simple digital wallet app. By the end of this book, you'll have experience in building a variety of projects and project templates that will help you to apply your knowledge when creating your own cross-platform applications. What you will learn Initialize Node.js, Node Package Manager (NPM), and JavaScript to set up your app Integrate Phaser with Electron to build a simple 2D game Improve app quality by adding an error tracking system and crash reports Implement group chat features and event handling capabilities using Firebase Integrate a WordPress-like rich-text editor into your app Build Electron applications using a single codebase Who this book is for This book is for JavaScript developers who want to explore the Electron framework for building desktop apps. Working knowledge of modern frontend JavaScript frameworks and Node.js is assumed. No prior knowledge of desktop development is required.

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This book constitutes the refereed proceedings of the 17th International Conference on Mobile Web and Intelligent Information Systems, MobiWIS 2021, held as a virtual event, in August 2021. The 15 full papers presented in this book were carefully reviewed and selected from 40 submissions. The papers of MobiWIS 2021 deal focus on topics such as security and privacy; web and mobile applications; networking and communication; intelligent information systems; and IoT and ubiquitous computing.

Develop real world Android and iOS applications with the power of React native. About This Book Build quirky and fun projects from scratch and become efficient with React Native Learn to build professional Android and iOS applications with your JavaScript skills Use Isomorphic principles to build mobile apps that offer a native user experience Who This Book Is For This book is for developers who want to use their JavaScript knowledge for mobile development. Prior knowledge of React will be beneficial. What You Will Learn Structure React Native projects to ease maintenance and extensibility Optimize a project to speed up development Make a React Native project production-ready Use external modules to speed up the development and maintenance of your projects Explore the different UI and code patterns to be used for iOS and Android Get to know the best practices when building apps in React Native In Detail Considering the success of the React framework, Facebook recently introduced a new mobile development framework called React Native. With React Native's game-changing approach to hybrid mobile development, you can build native mobile applications that are much more powerful, interactive, and faster by using JavaScript This project-based guide takes you through eight projects to help you gain a sound understanding of the framework and helps you build mobile apps with native user experience. Starting with a simple standalone groceries list app, you will progressively move on to building advanced apps by adding connectivity with external APIs, using native features, such as the camera or microphone, in the mobile device, integrating with state management libraries such as Redux or MobX, or leveraging React Native's performance by building a full-featured game. This book covers the entire feature set of React Native, starting from the simplest (layout or navigation libraries) to the most advanced (integration with native code) features. By the end of this book, you'll be able to build professional Android and iOS applications using React Native. Style and approach This project-based guide consists of 8 projects. Each project is a standalone project that covers the core techniques and concepts in each project.

Enhance your JavaScript skills by venturing into the domain of developing mobile applications About This Book Extend your JavaScript skillset to build, test, and launch mobile apps with confidence Follow three sample projects to experience Ionic's impressive capabilities Extend the power of Apache Cordova by creating your own Apache Cordova cross-platform mobile plugins Who This Book Is For This Learning Path is for JavaScript web developers looking to develop mobile applications using various JavaScript descendent technologies. It is for anyone who wants to learn how to build fast and stylish native mobile app using the skills they already have. If you are already using React on the web, we're confident you'll be able to quickly get up and running with React Native for iOS and Android. See Ionic in action, and find out how it can transform the way you build mobile apps. What You Will Learn Develop, build, run, and deploy great cross-platform mobile applications using Apache Cordova Create complete mobile apps using Apache Cordova that runs on Apple iOS, Google Android,

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and Windows Phone Create a neat user interface for your mobile application using jQuery Mobile Gain an in-depth understanding of how React Native works behind the scenes Write your own custom native UI components Develop native modules in Objective-C and Java that interact with JavaScript Get to know Ionic by creating three complete mobile applications In Detail A great mobile app is rapidly becoming crucial for a huge range of businesses. With a great app, your customers or your readers don't come to you – you go with them, just a few clicks and swipes away. This Learning Path shows you how to build awesome mobile apps with some of the best tools currently being used by some of the smartest developers in the industry. Taking you through JavaScript impressive development ecosystem – from jQuery Mobile to React, through to Ionic – we'll show you how to put your skills into practice so you can build your next mobile apps with confidence and style. In this Learning Path, from jQuery to React, to Ionic, we'll cover everything you need to start In the first module you'll learn how to get stuck into Apache Cordova and find out how to use it as the key platform for developing your mobile app. It offers an efficient way to develop hybrid apps, which means you won't have to connect to platform specific APIs or use their UI framework, and can instead harness your JavaScript web development skills. Make sure you have your HTML, CSS and jQuery skills at the ready. In Module 2 we'll show you how to take advantage of React Native. It has a reputation for having a steep learning curve, but we'll make it easy for you, making sure you make full use of your existing knowledge and getting you up and running with a sample application. You'll also learn how to create components, how to create multiple screens, as well as using native UI components and accessing native APIs. In the third and final module you'll get started with Ionic. With three practical projects you can build yourself, we've made sure that you'll be learning by doing – which means you'll not only develop new skills much more quickly, but you'll have produced something tangible at the end of it! This Learning Path combines some of the best that Packt has to offer in one complete, curated package. It includes content from the following Packt products: JavaScript Mobile Application Development by Hazem Saleh Getting Started with React Native by Ethan Holmes and Tom Bray Ionic Framework By Example by Sani Yusuf Style and approach This Learning Path course provides a simple and easy way to build mobile applications in JavaScript descendent technologies such as jQuery, ReactJS, and Ionic. Create, build and deploy universal JavaScript applications using Next.js Key Features Work with the entire tool-chain for developing universal Javascript applications with Next.js A straightforward guide to implementing server-side rendering Use Next.js to build SEO-friendly and super fast websites Book Description Next.js is a powerful addition to the ever-growing and dynamic JavaScript world. Built on top of React, Webpack, and Babel, it is a minimalistic framework for server-rendered universal JavaScript applications. This book will show you the best practices for building sites using Next.js, enabling you to build SEO-friendly and superfast websites. This book will guide you from building a simple single page app to a scalable and reliable client-server infrastructure. You will explore code sharing between client and server, universal modules, and server-side rendering. The book will take you through the core Next.js concepts that everyone is talking about – hot reloading, code splitting, routing, server rendering, transpilation, CSS isolation, and more. You will learn ways of implementing them in order to create your own universal JavaScript application. You will walk through

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the building and deployment stages of your applications with the JSON API, customizing the configuration, error handling, data fetching, deploying to production, and authentication. What you will learn Explore the benefits of server-side rendering with Next.js Create and link JavaScript modules together by understanding code splitting and bundling Create website pages and wire them together through website navigation Extend your application with additional Webpack loaders and features, as well as custom Babel plugins and presets Use GraphQL and Apollo frameworks with Next.js to fetch data and receive push notifications Design and implement core modules, such as logging and authentication, and then more complex solutions for access control and business rule management Write tests and use online CI tools such as Travis, GitLab, and more Build a Docker-based container for your app and deploy it to online services such as Heroku and Now.sh Who this book is for This book is for JavaScript developers who want to learn how to generate server-rendered applications.

React, an intuitive web frontend framework, extends its capabilities in building apps for mobile and VR. This book aims to help you in building React applications through a series of real-world projects increasing in complexity as you progress. With coverage on various modern React tooling, you will get a wholesome knowledge of React development.

This book constitutes the proceedings of the 1st International Conference on Systems and Information Sciences (ICCIS), held in Manta, Ecuador, from July 27 to 29, 2020, and was jointly organized by Universidad Laica Eloy Alfaro de Manabí "ULEAM", in collaboration with GDEON. ICCIS aims to bring together systems and information sciences researchers and developers from academia and industry around the world to discuss cutting-edge research. The book covers the following topics: AI, Expert Systems and Big Data Analytics Cloud, IoT and Distributed Computing Communications Database System and Application Financial Technologies (FinTech), Economics and Business Engineering m-Learning and e-Learning Security Software Engineering Web Information Systems and Applications General Track

This book constitutes extended and revised versions of the selected papers from the 13th International Joint Conference on Biomedical Engineering Systems and Technologies, BIOSTEC 2020, held in Valletta, Malta, in February 2020. The 29 revised and extended full papers presented were carefully reviewed and selected from a total of 363 submissions. The papers are organized in topical sections on biomedical electronics and devices; bioimaging; bioinformatics models, methods and algorithms; bio-inspired systems and signal processing; health informatic.

Discover how to use React Native in the real world, from scratch. This book shows you what React Native has to offer, where it came from, and where it's going. You'll begin with a solid foundation of practical knowledge, and then build on it immediately by constructing three different apps. You'll learn how to use each feature of React Native by working on two full projects and one full game. These aren't just simple React Native Hello World examples (although you'll naturally start there!) but are apps that you can, if you so choose, install on your mobile devices and use for real. Throughout this book, you'll gain real-world familiarity with React Native as well as supporting components from Expo, NativeBase, React Navigation and the Redux and Lodash libraries. You'll also

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build server-side code for a mobile React Native app to talk to using the popular Node.js and Socket.io library, providing you a holistic view of things even beyond React Native. And, you'll see many helpful tips, tricks and gotchas to watch out for along the way! Practical React Native offers practical exercises that will give you a solid grasp of building apps with React Native, allowing you to springboard into creating more advanced apps on your own. Creating a game with React Native will allow you to see a whole other perspective on what React Native can do. What You'll Learn Master the basics of React Native Create a logically structured project Review interface elements, such as widgets, controls, and extensions Build layouts Work with Expo, an open source toolchain Who This book Is For The primary audience is mobile developers and anyone looking to build for multiple mobile platforms and trying to do so with a codebase that is largely the same across all. Readers will need a decent foundation, but not necessarily be experts in, HTML, CSS, and JavaScript, but I'll assume little beyond that.

Get up to speed with React, React Native, GraphQL and Apollo for building cross-platform native apps with the help of practical examples Key Features Covers the latest features of React such as Hooks, Suspense, NativeBase, and Apollo in this updated third edition Get to grips with the React architecture for writing easy-to-manage web and mobile applications Understand GraphQL and Apollo for building a scalable backend for your cross-platform apps Book Description React and React Native, Facebook's innovative User Interface (UI) libraries, are designed to help you build robust cross-platform web and mobile applications. This updated third edition is improved and updated to cover the latest version of React. The book particularly focuses on the latest developments in the React ecosystem, such as modern Hook implementations, code splitting using lazy components and Suspense, user interface framework components using Material-UI, and Apollo. In terms of React Native, the book has been updated to version 0.62 and demonstrates how to apply native UI components for your existing mobile apps using NativeBase. You will begin by learning about the essential building blocks of React components. Next, you'll progress to working with higher-level functionalities in application development, before putting this knowledge to use by developing user interface components for the web and for native platforms. In the concluding chapters, you'll learn how to bring your application together with a robust data architecture. By the end of this book, you'll be able to build React applications for the web and React Native applications for multiple mobile platforms. What you will learn Delve into the React architecture, component properties, state, and context Get to grips with React Hooks for handling functions and components Implement code splitting in React using lazy components and Suspense Build robust user interfaces for mobile and desktop apps using Material-UI Write shared components for Android and iOS mobile apps using React Native Simplify layout design for React Native apps using NativeBase Write GraphQL schemas to power web and mobile apps

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Implement web and mobile components that are driven by Apollo Who this book is for This book is for any JavaScript developer who wants to start learning how to use Facebook's UI libraries, React and React Native, for mobile and web application development. Although no prior knowledge of React is needed, working knowledge of JavaScript programming will help you understand the concepts covered in the book more effectively.

Your go-to guide to creating truly native iOS and Android mobile applications using React and JavaScript About This Book\* Build cross-platform best seller native mobile applications in JavaScript with React-Native framework\* Learn about real world examples like Whatsapp, Instagram or Twitter.\* Learn all steps in React Native application development workflow from prototyping to deployment\* Get familiar with various mobile APIs covered in React Native framework and learn how to extend it further to non-supported APIs Who This Book Is For This book is for JavaScript developers who want to learn how to create native mobile apps using React Native. What You Will Learn\* Understand how React Native works under the hood and what makes it an ultimate choice for app development for lots of businesses.\* Create real world native apps with complex animations and styles\* Get familiar with important iOS and Android native APIs and access them using React Native\* Learn authentication techniques and how to connect your app to a real data by using Firebase or your own server\* Get familiar with lots of community packages considered as industry standard\* Walk through the whole app development workflow by creating Twitter app clone from design to deployment.\* Understand application release process to the Apple App Store and Google's Play Store In Detail The emergence of React Native has made creating mobile apps in JavaScript easier for developers. This book introduces you to the React Native framework and the mobile apps development process. It starts with how React Native fits into the world of hybrid apps, and why it's a popular framework. You'll learn how React Native works under the hood--compiling JavaScript to Native code to bridge JavaScript and native apps. Also, you'll learn how to write React Native components and use the ReactJS way of structuring your app. Understand how to use the industry standard Redux architecture as well as MobX--a newly emerging approach for state management--making your apps more robust and scalable. The mobile native world can be intimidating, with lots of platform-specific APIs. In this book, you'll learn about the most important APIs with help of the real-world examples. You'll also learn about the community packages that can help speed up your development. The book explains how to use these packages with JavaScript code, include native modules in your application, and write the modules yourself. Throughout the book, you will see examples of WhatsApp, Instagram, and YouTube apps and learn how to recreate them. You'll also learn debugging and testing techniques, authentication, dealing with real data, and much more. At the end we will walk through design to production process of Twitter app clone and will explain application release process to App Store and Play Store Style and

approach This book gives you a solid foundation in building apps with React Native, from the basics to creating a fully functional Twitter clone! With industry best practices, plenty of code examples and complete projects to walk through. REACT Native helps you create real and exciting mobile apps with the help of JavaScript only, which is supportable for both android and iOS. Combining React, one of the most widely used JavaScript frameworks, and GraphQL, the modern way of querying an API, two revolutionary technologies will give you a future-proof and scalable stack you can start building your business around. This book will guide you in implementing applications by using React, Apollo, Node.js and SQL.

Tackling an app development project on multiple platforms is no simple task. When time is in short supply and customers need access from the tap of a home screen, React Native can provide a lean development team with the tools needed to deliver a multi-platform native experience without juggling multiple programming languages and shifting code bases. React Native is an emerging technology and best practices are only beginning to bubble up. Fortunately, a growing user community—from tech giants such as Facebook, Yahoo, and Airbnb to the independent developers—is hard at work codifying patterns and best practices for how to use React Native. This cookbook is another milestone on that journey. Aimed at people with some JavaScript and web development experience, the first part of this cookbook covers some simple tips for getting started with React Native. Part 2 will cover some emerging patterns that are commonly found in most native applications.

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